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Information Technology Encyclopedia and Acronyms Kajan 2012-12-06 Since the early days of information technology, professionals have developed an extraordinary huge amount of jargon, full of acronyms. This dictionary resolves more than 4000 broadly used acronyms. It provides concise information, illustrated explanations, and numerous cross-references for the majority of technical terms. Most entries for acronyms that are associated with organizations, corporations, and conferences include links. All in all, the book constitutes an encyclopaedic documentation of information and communication technology organized by acronyms. An invaluable reference work for anybody who wants to stay on top of today's fast growing language of information technology.

The Handbook of Histopathological Practices in Aquatic Environments Pechts M. Costa 2017-09-27 The Handbook of Histopathological Practices in Aquatic Environments: Guide to Histology for Environmental Toxicology offers readers in aquatic biology and other water-based environmental sciences a comprehensive resource on histopathology, which is a key tool in the growing field of ecotoxicology. This work brings together the necessary knowledge, from sample preparation, to trait identification and scoring and data treatment. Furthermore, with examples from several groups of organisms (from worms to fish), these practices can be applied across a wide array of aquatic ecosystems. This book provides a step-by-step approach to solving the questions researchers encounter in aquatic biology and related fields. Offers examples from a broad range of aquatic organisms replacing sparse, dispersed and often aged literature Covers a variety of organisms, including hard to find, non-commercial and non-model species Provides an in-depth understanding of how and why techniques are used, as opposed to just a list of protocols Combines, in a single work, everything from sample handling to scoring

Encyclopedia Of Information Technology Atlantic 2007-06-13 Information Technology Is Defining Today S World. This New Reality Has Invaded Every Possible Sphere Of Our Existence. Encyclopedia Of Information Technology Is A Comprehensive Reference Material Comprising The A-Z Of The It Industry. Well-Defined Emerging Technologies And Terms, Concepts, Devices, Systems, And Tools Are Graphically Represented With Annotations. Its Easy-To-Read Format Makes This Handy Book Ideal For The New Learner Explaining Rudimentary Terms Like Ampere , Hard Disk Drive , And Giga . Its Complex Programs, Products, And Applications Like Hypermedia Design Method (Hdm), Hybrid Online Analytical Processing (Hoap), And Memory Card Meets The Needs Of The Hardcore Computer Geek And The New Age Consumer. A Must-Have For Students And Professionals Alike; The Encyclopedia Of Information Technology Truly Gives An In-Depth Insight Into Today S Ever-Changing Information Technology World.

Advances and Innovations in Systems, Computing Sciences and Software Engineering Knaded Jeffrey 2007-08-28 This book includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in areas of Computing Sciences, Software Engineering and Systems. The book presents selected papers from the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2006). All aspects of the conference were managed on-line.

Understanding Digital Libraries Michael Lesk 2005-01-20 This fully revised and updated second edition of Understanding Digital Libraries focuses on the challenges faced by both librarians and computer scientists in a field that has been dramatically altered by the growth of the Web. At every turn, the goal is practical: to show you how things you might need to do are already being done, and how they can be done. The first part of the book is devoted to technology and examines issues such as varying media requirements, indexing and classification, networks and distribution, and presentation. The second part of the book is concerned with the human contexts in which digital libraries function. Here you'll find specific and useful information on usability, preservation, scientific applications, and thorny legal and economic questions. Thoroughly updated and expanded from original edition to include recent research, case studies and new technologies For librarians and technologists alike, this book provides a thorough introduction to the interdisciplinary science of digital libraries Written by Michael Lesk, a legend in computer science and a leading figure in the digital library field Provides insights into the integration of both the technical and non-technical aspects of digital libraries

PC Mag 1991-11-12 PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Altova® StyleVision® 2012 User & Reference Manual

**The Art of 3D Computer Animation and Effects** V. Kerlow 2009-04-13 Master the art of computer animation and visual effects production with the latest edition of this cutting-edge guide This remarkable edition of *The Art of 3D Computer Animation and Effects* offers clear, step-by-step guidelines for the entire process of creating a fully rendered 3D computer animation. With up-to-date coverage of the latest computer animation styles and techniques, this versatile guide provides insightful information on creating animations and visual effects—from creative development and preproduction to finished animation. Designed to work on any computer platform, this Fourth Edition cuts through technical jargon and presents numerous easy-to-understand instructions and diagrams. Full-color examples are presented—including VFX and animated feature movies, games, and TV commercials—by such leading companies as Blue Sky, Blur, BUF, Disney, DreamWorks, Electronic Arts, Framestore, ILM, Imagi, Microsoft, Mac Guff, The Mill, Menfond, Pixar, Polygon, Rhythm & Hues, Sony Imageworks, Tippett, Ubisoft, and Weta, and many other studios and groundbreaking independent artists from around the world. This fully revised edition features new material on the latest visual effects techniques, a useful update of the traditional principles of animation, practical information on creative development, multiple production pipeline ideas for shorts and visual effects, plus updated information on current production trends and techniques in animation, rendering, modeling, rigging, and compositing. Whether you are a student, an independent artist or creator, or a production company team member, *The Art of 3D Computer Animation and Effects, Fourth Edition* gives you a broad palette of tips and techniques for bringing your visions to life through 3D computer animation. Unique focus on creative development and production issues Non-platform specific, with multiple examples illustrated in a practical, step-by-step approach The newest computer animation techniques, including facial animation, image-based and non-photorealistic rendering, model rigging, real-time models, and 2D/3D integration Over 700 full-color images Encyclopedic timeline and production pipelines

**Troubleshooting Your PC For Dummies** Dan Gookin 2008-03-04 Provides information on PC maintenance and repair, covering such topics as system restore, using tech support, startup noises, a slow PC, finding lost files, Internet connections, changing Windows Vista, Windows event logs, and computer shutdown.

**Advanced Biometrics** David Zhang 2017-08-08 This book describes a range of new biometric technologies, such as high-resolution fingerprint, finger-knuckle-print, multi-spectral backhand, 3D fingerprint, tongueprint, 3D ear, and multi-spectral iris technologies. Further, it introduces readers to efficient feature extraction, matching and fusion algorithms, in addition to developing potential systems of its own. These advanced biometric technologies and methods are divided as follows: 1. High-Resolution Fingerprint Recognition; 2. Finger-Knuckle-Print Verification; 3. Other Hand-Based Biometrics; and 4. New Head-Based Biometrics. Traditional biometric technologies, such as fingerprint, face, iris, and palmprint, have been extensively studied and addressed in many research books. However, all of these technologies have their own advantages and disadvantages, and there is no single type of biometric technology that can be used for all applications. Many new biometric technologies have been developed in recent years, especially in response to new applications. The contributions gathered here focus on how to develop new biometric technology based on the requirements of essential applications, and how to design efficient algorithms that yield better performance.

**Graphics Recognition. Recent Advances and New Opportunities** Mesyin 2008-09-29 This book constitutes the thoroughly refereed post-proceedings of the 7th International Workshop on Graphics Recognition, GREC 2007, held in Curitiba, Brazil in September 2007. The 30 revised full papers presented together with a panel discussion report were carefully selected and included during two rounds of reviewing and revision. The papers are organized in topical sections on technical documents, maps and diagrams understanding; symbol and shape description and recognition; information retrieval, indexing and spotting; sketching interfaces and on-line processing; feature and primitive analysis and segmentation; performance evaluation and ground truth. **Biomarker Methods in Drug Discovery and Development** Feng Wang 2008-03-11 In this book, expert researchers provide a toolbox for those who have a general interest in biomarker research and for those currently specializing in certain technologies, desiring an understanding of other available methodologies. Its chapters include validated, mature methods as well as new, incredibly promising protocols. This book is the perfect biomarker technical guideline and reference to stimulate more exciting biomarker research and technology development.

**Techniques for Work with Plant and Soil Nematodes** Robert N. Perry 2020-11-26 Plant-parasitic and free-living nematodes are increasingly important in relation to food security, quarantine measures, ecology (including pollution studies), and research on parasite interactions. Being mostly microscopic, nematodes are challenging organisms for research. *Techniques for Work with Plant and Soil Nematodes* introduces the basic techniques for laboratory and field work with plant-parasitic and free-living soil-dwelling nematodes. Written by an international team of experts, this book is extensively illustrated, and addresses both fundamental traditional techniques and new methodologies. The book covers areas that have become more widespread over the years, such as techniques used in diagnostic laboratories, including computerized methods to count and identify nematodes. Information on physiological assays, electron microscopy techniques and basic information on current molecular methodologies and their various applications is also included.

**The Archaeology of Engagement** Dana Lee Pertermann 2015-10-16 When a historic battlefield site is discovered and studied, the focus is often on the “hardware”: remnants of weaponry, ammunition, supplies, and equipment that archaeologists carefully unearth, analyze, conserve, and frequently place on display in museums. But what about the “software”? What can archaeology teach us about the humans involved in the conflict: their social mores and cultural assumptions; their use and understanding of power? In *The Archaeology of Engagement: Conflict and Revolution in the United States*, Dana L. Pertermann and Holly K. Norton have assembled a collection of studies that includes sites of conflicts between groups of widely divergent cultures, such as Robert E. Lee's mid-1850s campaign along the Concho River and the battles of the River Raisin during the War of 1812. Note that the second half of the book applies the editors' principles of conflict event theory to the San Jacinto Battlefield in Texas, for a case study of one of America's most storied—and heavily trafficked—battle sites.

Office 2007 Bible John Walkenbach 2007-05-22 Completely revised for Office 2007, this "best of the Bible" presents Office with the most useful content from leading experts like John Walkenbach, Cary Prague, Faithe Wempen, and Herb Tyson. The book features valuable information to help you—no matter your level of expertise—get up to speed on the new features in Excel, Access, Outlook, Word, and PowerPoint. You'll quickly get savvy with the most widely used business application suite worldwide.

PowerPoint 2007 Bible Faithe Wempen 2007-02-27 Examines the new features and enhancements of the presentation software, describing the new user interface and explaining how to combine text, animation, video, photographs, sound effects, narration, and other features into a professional-looking presentation.

PowerPoint 2013 Bible Faithe Wempen 2013-03-18 Master PowerPoint and improve your presentation skills with one book! In today's business climate, you need to know PowerPoint inside and out, and that's not all. You also need to be able to make a presentation that makes an impact. From using sophisticated transitions and animation in your PowerPoint presentations to interfacing in person with your audience, this information-packed book helps you succeed. Start creating professional-quality slides that captivate audiences and discover essential tips and techniques for making first-rate presentations, whether you're on a podium or online. Combines both the technical software skills and the soft presentation skills needed to be a successful presenter in today's business climate. Explains PowerPoint 2013's features and tools in detail, so you can create impressive, professional presentations for your job. Shows you essential formatting techniques, including tables and working with Layouts, Themes, and Masters. Covers working with drawings and SmartArt, photos, charts, sounds, music, video, and data from other sources. Explains how to prepare for live presentations and also how to create and present material in the Cloud or online, including e-learning.

Practical Digital Libraries Michael Lesk 1997 This authoritative and accessible guide for librarians and computer scientists explores the technologies behind digital libraries, the choices to be made in building them, and the economic and policy structures that affect them.

International Conference on Digital Libraries (ICDL) 2016 Stanu Ganguly 2016-12-14 The ICDL Conferences are recognized as one of the most important platforms in the world where noted experts share their experiences. Many DL experts have contributed thought-provoking papers in ICDL 2016. These important papers are reviewed and conceptualized into ICDL on different areas of DL proceedings. The Proceedings have two volumes and over 700 pages.

Petrophysical Evaluation of Hydrocarbon Pore-thickness in Thinly Bedded Clastic Reservoirs Passey 2006 Many siliciclastic oil and gas reservoirs contain significant volumes of recoverable hydrocarbons in intervals whose average bed thickness is below the resolution of conventional well-logging tools. In-place hydrocarbon volumes are difficult to evaluate accurately in thin-bedded reservoirs. The authors conducted research on thin-bed evaluation methods during the years 1995-1998 and developed a set of methods and practices that have been used worldwide by ExxonMobil since then.

Advances in Neural Networks - ISSN 2190-0090 Huan Lu 2019-06-26 This two-volume set LNCS 11554 and 11555 constitutes the refereed proceedings of the 16th International Symposium on Neural Networks, ISNN 2019, held in Moscow, Russia, in July 2019. The 111 papers presented in the two volumes were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections named: Learning System, Graph Model, and Adversarial Learning; Time Series Analysis, Dynamic Prediction, and Uncertain Estimation; Model Optimization, Bayesian Learning, and Clustering; Game Theory, Stability Analysis, and Control Method; Signal Processing, Industrial Application, and Data Generation; Image Recognition, Scene Understanding, and Video Analysis; Bio-signal, Biomedical Engineering, and Hardware.

GIMP 2.8 for Photographers Kris Goelker 2013-05-15 Image editing is a crucial element in the photographic workflow. Image editing tools, most notably Photoshop, are usually sophisticated and deep applications, and are fairly expensive. The only open source tool in this market is the GIMP, which has developed into a powerful, multiplatform system running on Linux, Mac OS X, and Microsoft Windows. GIMP 2.8 for Photographers is a beginner's guide to the only open source image editing tool that provides a no-cost alternative to expensive programs such as Photoshop. Topics include the new user interface and tools, the basics of image editing and simple adjustments, advanced techniques using layers and masks, developing RAW images, working with the improved text tool, and preparing high-quality black-and-white images. The most important editing functions are presented in individual easy-to-follow workshops. A bonus section on the included DVD describes special techniques for web graphics. GIMP 2.8 for Photographers has evolved from classroom materials that the author developed and taught in courses and workshops on image editing with the GIMP.

X Users Guide Motif Release 5 Valerie Quercia 1993 Orients the new user to Window system concepts and provides detailed tutorials for many client programs, including the xterm terminal emulator and window managers. This popular manual is available in two editions, one for users of the MIT software, one for users of Motif. Revised for X11 Release 5 and Motif 1.2.

PC Mag 1995-11-21 PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Manual of Geospatial Science and Technology D. Bossler 2001-11-22 Professionals in local and national government and in the private sector frequently need to draw on Geographical Information Systems (GIS), Remote Sensing (RS) and Global Positioning Systems (GPS), often in an integrated manner. This manual shows a hands-on operator how to work across the disciplines of geospatial science and technology, whether as a user or as a contractor of services employing these technologies, and without specialist education or substantial experience. The manual covers the fundamentals of each of these topical areas, providing the requisite mathematics, computer science and physics necessary to understand how the technologies work, assuming some elementary background in calculus and physics. It also shows how the technologies can be used together and focuses on their commonalities. A number of applications such as mapping and environmental modeling are presented, and a website accompanies the manual.

the book.

**XLIB Programming Manual, Rel. 5** Adrian Nye 1992 This book is a complete programmer's guide to the X library, which is the lowest level of programming interface to X. It includes chapters on:

**PCs For Dummies** Dan Gookin 2011-02-09 Over the 15 years since the first edition of PCs For Dummies, PCs have become immensely faster and more powerful. They have also sprouted new and wondrous capabilities at a dizzying pace. This 11th Edition of the all-time bestselling PC guide has been polished and honed to deliver everything you need to know about your twenty-first-century PC — from what plugs into what to adjusting your monitor to burning DVDs, and much more. Whether you want to go online, install a firewall, live the digital life, or finally get a handle on the whole computer software concept, this fun, plain-English handbook is here to answer all your questions PC questions. You'll find out why Windows Vista is the way to go and how to get everywhere else. And, you'll pick up Web and email tricks and learn about all the new levels of PC security. Discover how to Set up your PC Use Vista menus Store your stuff on Memory Cards Record live TV Download digital photos Connect to a wireless network Explore the Internet safely Print perfect documents, photos, and more Use your PC as the new hub of your digital world Complete with helpful hints on how to avoid beginner mistakes, a list of extras and accessories you may want for your PC, and insider tips from a PC guru. PCs for Dummies, 11th Edition is the one PC accessory you can't do without.

**Office 2010 Bible** John Walkenbach 2010-08-31 The best of the best from the bestselling authors of Excel, Word, and PowerPoint Bibles! Take your pick of applications from the Office 2010 suite and your choice of leading experts to show you how to use them. This Office 2010 Bible features the best-of-the-best content from the Excel 2010 Bible, by "Mr. Spreadsheet" John Walkenbach; the Word 2010 Bible by Microsoft MVP Herb Tyson; the PowerPoint 2010 Bible, by PowerPoint expert Faithe Wempen; and the Access 2010 Bible, by Access expert and Microsoft MVP Michael Alexander. If you want to quickly and effectively begin using Office 2010, start in the experts' corner with this must-have book. Gives you the best-of-the-best content on Office 2010 from the leading experts, authors, and contributors to our Excel, Word, PowerPoint, and Access Bibles Includes content from John Walkenbach aka "Mr. Spreadsheet"; Word expert and Microsoft MVP Herb Tyson; PowerPoint expert Faithe Wempen; and Excel and Access expert and Microsoft MVP Michael Alexander Takes you beyond creating simple text documents, spreadsheets, and presentations to help you use multiple Office applications at once to conquer critical business tasks Hones in with expert coverage of the most important features within each application that you need to know most Covers even more from Outlook and other key Office topics Get the best of four books in one with this power-packed reference!

**Office 2013 Bible e-Book Library** John Walkenbach 2013-08-22 A comprehensive set of four Microsoft program guides for a range of users This set comes with the Excel 2013 Bible, PowerPoint 2013 Bible, Access 2013 Bible, and Word 2013 Bible. Tips, tricks, and techniques help you use four popular programs effectively. You'll be guided into Excel, Word, Access and PowerPoint 2013 with expert insights. Get help creating Excel formulas and spreadsheets. Then use the Access guide so you're ready to organize, present, analyze, and share data. Learn how to create tables, manipulate datasheets, and build databases that suit your specific needs. You'll also find out the features of Word 2013 - from document design to producing master documents. Collaborate in the Cloud format like a pro, and create forms and labels more easily. In the PowerPoint 2013 guide, you'll know the features and tools that will make an impact. You'll also learn to work with photos and charts in the program.

**Compositing Visual Effects** Steve Wright 2012-07-26 Put the essential concepts and techniques of digital compositing to work for you without the need of a single mathematical equation. Compositing Visual Effects is lavishly illustrated with hundreds of film stills, shots, figures, illustrations and diagrams to help the visual reader gain a valuable vocabulary and understanding of the full range of visual effects, in which digital compositing plays a key role. Beginning with an inspirational tour of the scope and magnitude of digital compositing you get a solid overview of the kinds of digital effects routinely executed today. See how CGI (Computer Generated Image) is composited with live action, how set extensions are done, and what a match-move shot is. Following this you learn each of the key applications of digital compositing, which include bluescreen compositing, bullet time shots, motion tracking and rotoscoping, and you get a primer on digital images, key concepts, and terms used in the compositing process. The subsequent chapters dig down into each of the major digital compositing applications, introducing the fundamental concepts and processes behind them. This includes the many ways to composite CGI, bluescreen compositing, animation, creating masks, working with digital keyers, and many more; but most importantly, the art of digital compositing-making your shots look not just photorealistic but cool. Learn what is easy and hard, possible and impossible, and what to expect when working on a job that entails digital compositing. There are tips on when not to use the new low-end DV video cameras and tips for the client, such as guidelines for shooting a quality bluescreen or greenscreen to get the best results at compositing time. All the while, special attention is paid to defining new terminology and telling a clear story from the ground up, with the only requirement being that you have read the previous chapters.

**Altova® StyleVision® 2011 User & Reference Manual**

**Advanced Digestive Endoscopy** Peter B. Cotton 2009-01-26 Essential new title in the Advanced Digestive Endoscopy series Advanced Digestive Endoscopy: Practice & Safety provides a practical manual on how to perform techniques safely and effectively in order to maximise value, and to reduce risks. Clearly structured, it covers training, endoscopy and imaging equipment, infection control, patient preparation and monitoring, complications and how to avoid and deal with them. Expanding on the content of Peter Cotton's best-selling Practical Gastrointestinal Endoscopy, this instructive volume contains information and guidelines on all aspects of the practice of endoscopy, and is an ideal companion for both the trainee and the experienced endoscopist. Key features include: Written by the leading international names in endoscopy Text has been expertly edited by Peter Cotton into a succinct and instructive format Presented in short paragraphs structured with headings, subheadings and bullet points Richly illustrated throughout with full-color photographs

**Office 2010 Library** John Walkenbach 2010-11-17 A must-have collection of Office 2010 application Bibles, written by the world's leading experts on each application.

leading experts Talk about a bargain! Office 2010 Library offers enormous savings on four invaluable resources that boast nearly 5,000 pages and cover the core Office programs: Excel, Access, PowerPoint, and Word. The world's leading experts of these applications provide you with an arsenal of information on the latest version of each program. Three CDs are also included that feature bonus material, including helpful templates, worksheets, examples, and more to enhance your Microsoft Office 2010 experiences. Features four essential books on the most popular applications included in the Office 2010 suite: Excel, Access, PowerPoint, and Word Excel 2010 Bible?serves as an indispensable reference for Excel users, no matter your level of expertise updates you on the latest Excel tips, tricks, and techniques Access 2010 Bible?offers a thorough introduction to database fundamentals and terminology PowerPoint 2010 Bible?shows you how to use the new features of PowerPoint 2010 and make successful presentations Word 2010 Bible?begins with a detailed look at all the new features in Word 2010 and then expands to cover more advanced, intricate topics Office 2010 Library presents you with all-encompassing coverage that you won't find anywhere else!

Advances in Computer and Information Sciences and Engineering Tariq Sobh 2008-08-15 Advances in Computer and Information Sciences and Engineering includes a set of rigorously reviewed world-class manuscripts addressing and detailing of-the-art research projects in the areas of Computer Science, Software Engineering, Computer Engineering, and Systems Engineering and Sciences. Advances in Computer and Information Sciences and Engineering includes selected papers from the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2007) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISIS 2007).

Buying a Computer For Dummies Dan Gookin 2005-10-27 Bestselling author Dan Gookin has updated his classic guide to cover CD burner/DVD combo drives, processor upgrades, flat panel displays, new modem and networking options, new peripherals, laptops, and more Worldwide shipments of new computers now top 100 million units annually, and forecasters have predicted double-digit increases in PC shipments for 2003-2004 Using the author's unique five-step approach to smart computer shopping, readers analyze their needs and match them to the perfect PC at the best price Gookin, who wrote the first-ever For Dummies DOS For Dummies, is renowned for his.

Palmpoint Authentication# 8, Xingyi Road, Chang Ning District 16/F, Maxdo Center 2006-04-11 Palmpoint Authentication is the first book to provide a comprehensive introduction to palmpoint technologies. It reveals automatic biometric techniques for personal identification using palmpoint, from the approach based on offline palmpoint images, to the current state-of-the-art algorithm using online palmpoint images. Palmpoint Authentication provides the reader with a basic concept of Palmpoint Authentication. It also includes an in-depth discussion of Palmpoint Authentication technologies, a detailed description of Palmpoint Authentication systems, and an up-to-date coverage of how these issues are developed. This book is suitable for all levels of readers: those who want to learn more about palmpoint technology, and those who wish to understand, participate in, or develop a palmpoint authentication system. Palmpoint Authentication is effectively a handbook for biometric research and development. Graduate students and researchers in computer science, electrical engineering, systems science, and information technology will all find it uniquely useful, not only as a reference book, but also as a text book. Researchers and practitioners in industry, and R&D laboratories working in the fields of security system design, biometrics, immigration, law enforcement, computer vision, and pattern recognition will also benefit from this volume.

The Text in the Machine by Burrows 1999-04-09 The first comprehensive guide to explore the growing field of electronic information, The Text in the Machine: Electronic Texts in the Humanities will help you create and use electronic texts. This book explains the processes involved in developing computerized books on library Web sites, CD-ROMs, or your own Web site. With the information provided by The Text in the Machine, you'll be able to successfully transfer written words to a digitized form and increase access to any kind of information. Keeping the perspectives of scholars, students, librarians, users, and publishers in mind, this book outlines the necessary steps for electronic conversion in a comprehensive manner. The Text in the Machine addresses many variables that need to be taken into consideration to help you digitize texts, such as: defining types of markup, markup systems, and their uses identifying characteristics of the written text, such as its linguistic and physical nature, before choosing a markup scheme ensuring accuracy in electronic texts by keying in information up to three times and choosing software that is compatible with the markup systems you are using examining the best file formats for scanning written texts and converting them to digital form explaining the delivery systems available for electronic texts, such as CD-ROMs, the Internet, magnetic tape, and the variety of software that will interpret these interfaces designing the structure of electronic texts with linear presentation, segmented text, or image files to increase readability and accessibility Containing lists of suggested readings and examples of electronic text Web sites, this book provides you with the opportunity to see how other libraries and scholars are creating and publishing digital texts. From The Text in the Machine, you'll receive the knowledge to make this medium of information accessible and beneficial to patrons and scholars around the world.

Altova® StyleVision® 2010 User & Reference Manual

PowerPoint 2010 Bible Faith Wempen 2010-10-19 Master PowerPoint and improve your presentation skills-with one book! It's no longer enough to have slide after slide of text, bullets, and charts. It's not even enough to have good speaking skills if your PowerPoint slides bore your audience. Get the very most out of all that PowerPoint 2010 has to offer while also learning practical tips and techniques for making good presentations in this new PowerPoint 2010 Bible. Well-known PowerPoint expert and author Faith Wempen provides formatting tips; shows you how to work with drawings, tables, and SmartArt; introduces new collaboration tools; walks you through five special presentation labs; and more. Coverage includes: A First Look at PowerPoint What Makes a Great Presentation? Creating and Saving Presentation Files Creating Slides and Text Boxes Working with Layout Themes, and Masters Formatting Paragraphs and Text Boxes Correcting and Improving Text Creating and Formatting Tables

Drawing and Formatting Objects Creating SmartArt Diagrams Using and Organizing Clip Art Working with Photographic Images Working with Charts Incorporating Content from Other Programs Adding Sound Effects, Music, and Soundtracks Incorporating Motion Video Creating Animation Effects and Transitions Creating Support Materials Preparing for a Live Presentation Designing User-Interactive or Self-Running Presentations Preparing a Presentation for Mass Distribution Sharing and Collaborating Customizing PowerPoint Presenting Content Without Bulleted Lists Adding Sound and Movement to a Presentation Creating a Menu-Based Navigation System Creating a Classroom Game It's the book you need to succeed with PowerPoint 2010 and your next live presentation!

The Art of 3D Isaac V. Kerlow 2004 An updated, richly illustrated guide to creating 3D animation and special effects offers a by-step approach to the latest artistic and technical 3D animation techniques, taking readers through the entire process of a fully rendered 3D computer animation on any computer platform and covering such topics as multiple production pipelines, motion capture, image-based rendering, and more. Original. (Intermediate)

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